

# Evolutionary Topological Optimum Design

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# 1. Optimum Design

- Find the shape of a structure
- inside a given **design domain**
- with constraints on the mechanical behavior

## Stiffness optimization

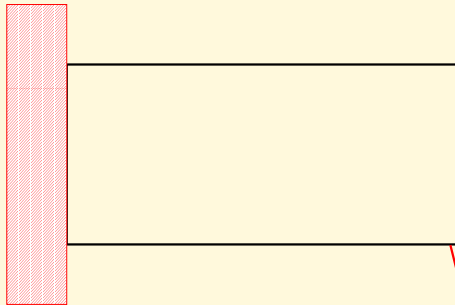
Bounds on the displacement when a given **load** is applied

## Modal Optimization

Avoid undesirable eigenfrequencies

e.g. the sea-sick generator 1Hz in cars

## 1.1. Test problem: the 2D cantilever plate



### Problem

$$\begin{aligned} & \min \textit{Weight} \\ & \text{with constraints } D_{load} < D_{lim} \end{aligned} \quad (1)$$

$D_{load}$ : displacement of the structure when the load is applied

$D_{lim}$  prescribed limit on that displacement

**Simple mechanical model**

Linear elasticity, 2D model

## 1.2. Brief State of the Art

### Shape optimization:

gradually and slowly modify a given shape

- allows one to use gradient methods
- local method, numerically unstable
- cannot modify the **topology** of the starting shape

We are interested in **Topological Optimum Design**

**Homogenization:** to-date method for TOD

- Considers a relaxed problem

looks for a continuous density  $\in [0, 1]$

- allows one to use gradient methods
- numerically very robust

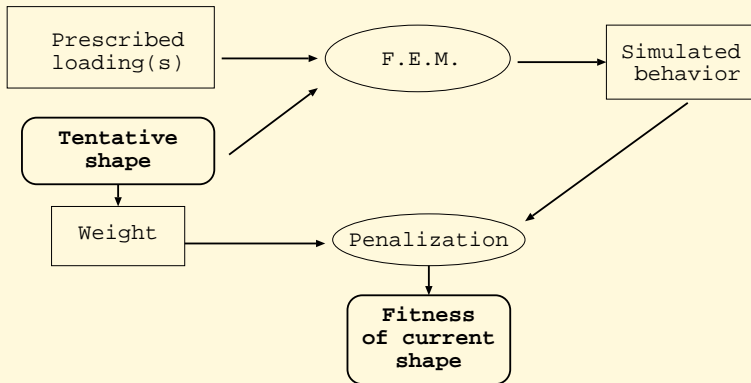
## Limitations:

- **Mechanical model** Limited to linear elasticity
- Modal optimization?
- Load on the unknown boundary? e.g. uniform pressure
- Always find the same solution for a given problem  
No **creativity** to hope for

—→ **Evolutionary Algorithms.**

## 2. Evolutionary approach

### 2.1. A tentative fitness



- What fitness?
- What representation?

## 2.2. Penalized fitness

$$(Weight + \alpha(D_{load} - D_{lim})^+ \quad (2)$$

$x^+ =$  positive part of  $x$

or, in case of multiple loadings

$$(Weight + \alpha^i(D_{load}^i - D_{lim}^i)^+ \quad (3)$$

$D_{load}^i$  displacement of the structure under load  $i$

$D_{lim}^i$  given limit on that displacement

of course, one FE analysis is needed for each load!

### 3. The representation problem

- Phenotype  $\equiv$  2-partitions of the design domain      Not any partition (e.g. continuous boundary)
- What genotype ?  
and variation operators?

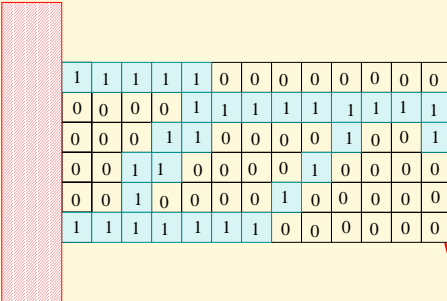
Remember that EAs are flexible

able to work in weird search spaces!

## 3.1. Bitarrays

- Use the mesh of the FE analyses
- “Natural” from FE point of view
- Used in all early works

Jensen 92, Chapman & Jakiela 94-95, Kane 96



1	1	1	1	1	0	0	0	0	0	0	0	0	0
0	0	0	0	1	1	1	1	1	1	1	1	1	1
0	0	0	1	1	0	0	0	0	1	0	0	0	1
0	0	1	1	0	0	0	0	1	0	0	0	0	0
0	0	1	0	0	0	0	1	0	0	0	0	0	0
1	1	1	1	1	1	1	0	0	0	0	0	0	0

The **complexity** of the representation (number of “variables”) is that of the mesh

## 3.2. Bitarray: Results

Limits of homogenization method overcome:

- Any mechanical model
- Multiple quasi-optimal solutions
- Loading on the unknown boundary (e.g. external pressure).

**BUT**

- the complexity of the representation is that of the mesh.
- accurate FEM require refined mesh not to mention 3D!
- population size  $\propto$  individual size Goldberg & al. 92, Cerf 95

→ **Need for mesh-independent representations**

### 3.3. Voronoi representation

#### Voronoi diagrams

Given a set of *sites*  $S_1, \dots, S_n$  in  $\mathbb{R}^2$ , define

$$Cell(S_i) = \{M; d(M, S_i) = \text{Min}_j d(M, S_j)\}$$

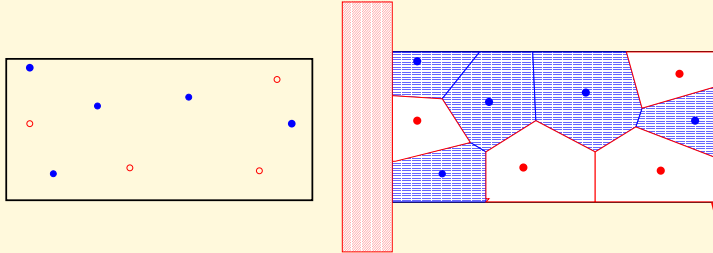
$Cell(S_i)$  is the set of points whose nearest site is  $S_i$

→ A partition of the space by convex polygons.

## Shape representation

Each site  $S_i$  is given a label (0/1, for void/material).

Each cell is labeled as its corresponding site:



## Genotype:

An individual is a list of cells.

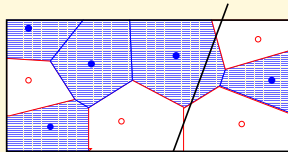
$(n, (S_1, c_1), \dots, (S_n, c_n)),$

$1 \leq n \leq NMAX, c_i \in \{0, 1\}$

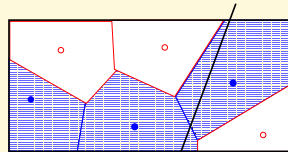
# Variation operators

## RECOMBINATION

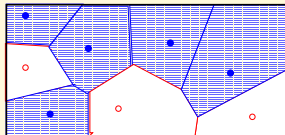
*Geometric exchange of sites.*



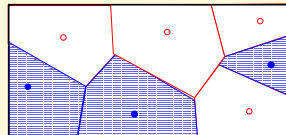
Parent 1



Parent 2



Offspring 1



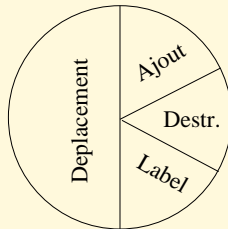
Offspring 2

## Mutations

- Gaussian displacement of a site
- Change of **label** of a site.
- Creation of a site.
- Destruction of a site.

room for self-adaptation

The choice of the mutation is governed by user-supplied weights.



## 3.4. Other representations

- **Holes** representation      “dig holes” in a full plate  
genotype is a variable-length list of elementary shapes
- **Voronoi bars**      Voronoi cells are truss elements
- **IFS** representation  
The shape is the attractor of an Iterated Function System

# 4. SummerSchool Project

## 4.1. Available tools

- A full Voronoi-based EA written in EO library
- A lab-made FEM solver interfaced with EO
- An ad hoc graphical output

## Fitness computation

- FEAs are CPU costly 3mn/run for a  $10 \times 10$  mesh  
> 1 day for a  $100 \times 10$  mesh
- Dummy fitness available Comparison with a target shape

## 4.2. Project directions

Up to student preferences

### On the representation side: Multi-holes representation

- Holes with multiple elementary shapes
- Comparison with Voronoi
- Simultaneous evolution of “material” and “void” holes

**Ultimately:** design and implement a modular representation  
with reusable modules  
using GP, or more specific approaches (e.g. quad-trees)

## On the fitness side

- Links between representation and fitness
  - shape of target for the dummy fitness
  - size of the mesh for the TOD fitness
- Implementation of multi-objective approach
  - The problem is in fact multi-objective
  - Building blocks available in EO library
- Comparison constraint vs multi-objective e.g. in the case of multiple loads
- Complexity viewed as another objective